

TEME VALLEY SOUTH

Rochford: Farmland, pools and moat.

LENGTH: 5.1 miles



TEME VALLEY SOUTH

For information about geocaches and local stories connected to these walks, please visit <http://www.temevalleysouth.org.uk>

Please observe the Countryside Code
Please respect livestock and growing crops.



Disclaimer

Every effort has been made to ensure the accuracy of this information at the time of printing. However, Our Stories in Living History & Teme Valley South Churches cannot be held responsible for any error, omission or subsequent changes.

Acknowledgements

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(Edited by R. Barlow)

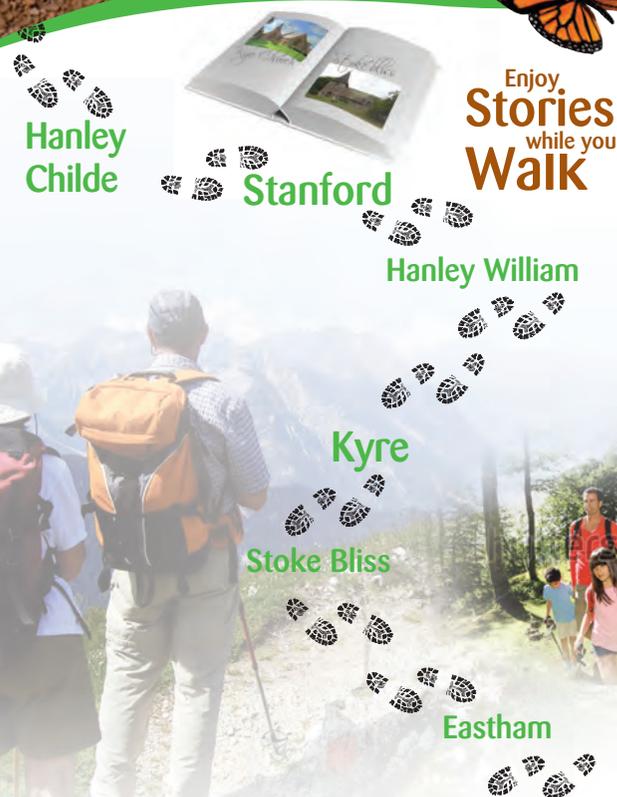
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Teme Valley South Walks Long



Rochford



The European Agricultural Fund for Rural Development: Europe investing in rural areas

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OUR STORIES IN LIVING HISTORY: TEME VALLEY SOUTH

Rochford: Farmland, pools and moat.

LENGTH: 5.1 miles

1. Walk from the church entrance through the farm buildings to meet the road. .

Turn right and walk along the road. Take the farm track on the left, which is marked with a public footpath sign. Continue up the track, where you will eventually reach farm buildings. Pass through the buildings with the majority of them on your left. Carry on up the farm drive to the main road.



2. Cross the road to go through a metal gate and continue on the public footpath.

Cross the field and take the stile at the bottom right hand corner. Continue walking, bearing left. Take the stile and turn right followed by left and right to pass the house. Follow the footpath through the gate and head for the stile in the field boundary opposite you, about 40 yards from the top corner



3. Go over the stile and turn left onto the track. Continue to the road.

Cross the road and follow the signpost for Sutton Park Golf Course. Follow the lane that serves the golf course until you arrive at farm buildings. Go straight ahead on the bridleway passing the buildings on your left until you see a gate on the right. Go through the gate and continue straight ahead.



5. Take the wooden gate at the top of the field and carry on.

Cross the field with the boundary on your right. Take the stile in the bottom right hand corner and turn right. Shortly before a house, take the next stile in the bottom right hand corner. Take the next stile on the left and continue, bearing right. Cross the wooden bridge and carry straight on.

4. Go through a second gate and carry straight on.

Take the gate on the right and continue, keeping the field boundary on your left. Go through the wooden gate on the left and turn right. Walk through (not across) the wooded area and to the wooden gate where the woods narrow to a point. Turn left. Continue walking along the edge of the field. Bear right at the gate post. Continue and cross the whole field, keeping the boundary on your left.



6. Take the stile at the end of the field and carry straight on.

Go through gates at the top left of the field to join a track which leads to the main road. Turn right. Carry on, passing Keysells's farm shop on the left and take the footpath sign on the right.



7. Continue walking along the left hand boundary of the field and take the stile on the left.

The wooded moat is in front of you to your right. Follow this path across this field into the next through a gateway adjacent to the left corner of the moat. Cross this next field and take the gate at the bottom right hand corner on to the main road.



8. Cross the road and take the farm track to Parsonage Farm.

When you see a modern open sided barn on the right of the track, turn left and go through the gate in the apex of the "V". Follow the path down to a stile where the field narrows at the bottom. Go over the stile. Pass an abandoned house on your left and take a metal gate on your left onto a track. Follow the track down to the road. At the road, turn left. Continue walking back to the church.

